







GO FURTHER, EXPERIENCE THE ULTIMATE IN HDR





DLA-RS3000

D-ILA Projector









- World's first 8K/e-shift technology*1
- Equipped with new 0.69-in 4K D-ILA devices
- Newly developed digital driver LSI for native 4K device
- 100 mm Large-diameter, high-resolution all-glass lens
- 2,200 lm Light Output
- 100,000:1 Native Contrast Ratio

- 1,000,000:1 Dynamic Contrast Ratio
- Supports High Dynamic Range (HDR10, HLG)
- Equipped with New Frame Adapt HDR*2
- New Theater Optimizer Function*2
- Supports Wide Colour Gamut (DCI-P3)
- High-quality Performance assured: THX 4K display



D-ILA Projector







- Equipped with new 0.69-in 4K D-ILA devices
- Newly developed digital driver LSI for native 4K device
- 65 mm-diameter high-resolution all-glass lens
- 1,900 lm Light Output
- 80,000:1 Native Contrast Ratio

- 800,000:1 Dynamic Contrast Ratio
- Supports High Dynamic Range (HDR10, HLG)
- Equipped with New Frame Adapt HDR*2
- New Theater Optimizer Function*2
- Supports Wide Colour Gamut (DCI-P3)

DLA-RS1000







- Equipped with new 0.69-in 4K D-ILA devices
- Newly developed digital driver LSI for native 4K device
- 65 mm-diameter high-resolution all-glass lens
- 1,800 lm Light Output
- 40,000:1 Native Contrast Ratio

- 400,000:1 Dynamic Contrast Ratio
- Equipped with New Frame Adapt HDR*2
- New Theater Optimizer Function*2
- Supports High Dynamic Range (HDR10, HLG) content



^{*2:} Supports software version v3.50 and later versions.







Combination of Technologies that Realize 4K Native and 8K/e-shift Projection





■ 8K Home Theatre Projection Achieved by Combining Native 4K and "e-shift" Technology

"e-shift" is JVC's proprietary high-resolution display technology that shifts a pixel by 0.5 pixels vertically and horizontally to achieve 4 times the pixel density of the original content. Ahead of the competition, JVCKENWOOD developed the 4K/e-shift technology in 2011. Ever since, this technology has evolved and received a favourable response for its high resolution near native 4K using the FHD device.

The 8K/e-shift technology adopted for the DLA-RS3000 combines the "e-shift" technology with another proprietary technology, Multi Pixel Control, to convert Full HD and 4K-resolution images into 8K-equivalent resolution (8192 horizontal by 4320 vertical). The result is an eye-opening, high-definition display that is very close to the original subject*³.

*3: The projector does not support 8K signal input.

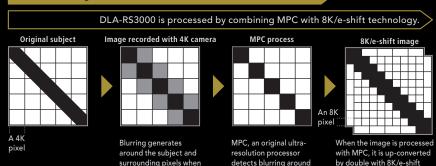
■ Multiple Pixel Control & 8K/e-shift Processing

All D-ILA projectors feature original high-performance image processing technology, Multiple Pixel Control (MPC) that detects blurring generated from images taken with 4K cameras. Through analysing and correcting with an original algorithm, the MPC is an image processing technology capable of accurate reproduction closer to the original. Compared to conventional band processing, MPC achieves the utter reality of 4K quality by detecting and processing images in a higher frequency range to achieve exceptional presence and bokeh – creating almost 3D feeling. On the high-end model DLA-RS3000, the image processed with MPC is up-converted using 8K/e-shift technology to double the image information for displaying more realistic and smooth images closer to the original.

Realistic 4K images realized with MPC on the DLA-RS2000/RS1000.

images are recorded

with 4K cameras.



the surrounding pixels

and processes close to

the original.

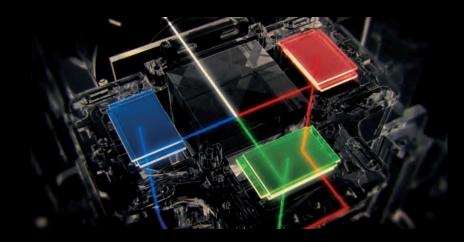
technology. This creates

closer to the original

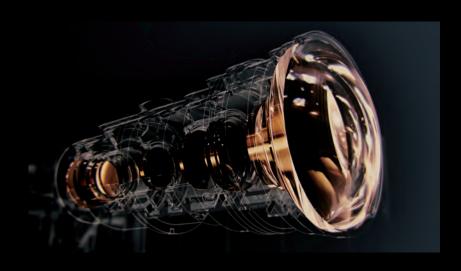
realistic and smooth images

■ Equipped with refined 0.69" native 4K D-ILA device and newly developed digital driver LSI for native 4K device

D-ILA projectors continue to evolve for the better. And, the projection device is at the heart of the projector. The latest three models feature an original native 0.69" 4K D-ILA device, which was first adopted on model DLA-Z1 (released in December 2016); this device has been improved with process refinements on planarization and reflection efficiency to achieve higher contrast and brightness. Additionally, a dedicated driver LSI was also enhanced to simultaneously drive each of the three (R/G/B) native 4K D-ILA devices at high-speed 120fps. This ultra high-speed driving is enabled by adopting the latest high bandwidth memory (HBM) technology and uses a silicon interposer to process a large amount of data instantaneously. Furthermore, stable high-quality image projection can be achieved by equipping the new driver LSI with an original frame rate converter and various device correction functions. As a result, precise and smooth image projection unique to 4K native can be achieved with the combination of a new device and new driver LSI.



■ 18-element 16-group all-glass 100mm diameter large-calibre high-resolution lens with full aluminium lens barrel



The DLA-RS3000 is equipped with an 18-element, 16-group all-glass lens featuring a full aluminium lens barrel. In order to project high-resolution images to every corner of the screen with the 100 mm diameter lens offering wide lens shift of $\pm 100\%$ vertically and $\pm 43\%$ horizontally, the projector adopts five ED lenses that take into account differences in the R/G/B refractive index to reduce chromatic

aberration and colour fringing when lens shift kicks in to deliver precise reproduction of 8K-resolution projection.

The DLA-RS2000 and DLA-RS1000 models feature a 17-element, 15-group all glass lens with 65 mm diameter to project fully focused 4K native resolution to all corners of the screen.



The Power to Project HDR Images Brighter, Higher Contrast, and Wider Gamut

■ High-quality, Clear Picture with Brightness



Maximum brightness of 2,200 lm⁻⁴ can be achieved by combining a 265 W ultra high-pressure mercury lamp and a highly efficient optical engine. Also, combining with the D-ILA device that features a narrow gap between pixels for optimum use of light, a powerful yet finely detailed and smooth image projection can be achieved.

 \pm 4: Achieved on the DLA-RS3000. 1,900 lm for the DLA-RS2000 and 1,800 lm for the DLA-RS1000.

■ Realizing Images Full of Presence with D-ILA's High Contrast



4K D-ILA device combined with an optical engine results in a high native contrast ratio of 100,000:1*5. What's more, a dynamic contrast ratio of 1,000,000:1 is realised by combining with Intelligent Lens Aperture, which automatically controls the black level of the image. The synergetic effect based on the dynamic range stemming from high-brightness, delivers sensational 4K video full of reality.

*5: Figures for the DLA-RS3000. The DLA-RS2000 offers 80,000:1 native contrast ratio and 800,000:1 dynamic contrast ratio; the DLA-RS1000 offers 40,000:1 native contrast ratio and 400,000:1 dynamic contrast ratio.

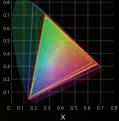
■ Reproduction of Vivid Images through a Wide Range of Colours



The cinema filter on the projectors can achieve not only 100% coverage of the BT.709 but also coverage beyond the DCI-P3*6 display range, enabling reproduction of HDR

content with a much wider colour gamut, as well as complex subjects such as the natural gradation in images of the sky and sea, or the contrast between a crimson rose and the shades of green on tree leaves.

*6: DCI-P3 coverage is featured on the DLA-RS3000 and DLA-RS2000.



■ Support for HDR (High Dynamic Range)



HDR (high dynamic range) content contains more data including an extended brightness range, 10-bit gradation and a wide BT.2020 colour gamut. For this reason, high basic performance is required for precise reproduction by the projector. With D-ILA projectors, HDR content are optimally reproduced with "high-brightness, high contrast, and wide gamut" to enjoy high quality HDR content as you've never experienced in the past. Moreover, in addition to HDR10 content, which is found on UHD Blu-ray Discs, the projector automatically detects the Hybrid Log-Gamma (HLG) signal, a technology used widely in broadcasting, allowing the user to view in an optimum picture mode.

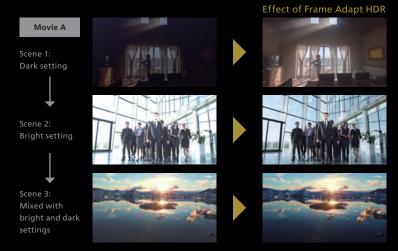
Displaying content info such as Max CLL or Mac FALL when reproducing HDR10



■ Frame Adapt HDR Evolves Further*7

Frame Adapt HDR is JVC's exclusive feature that dynamically tone maps all HDR10 content for optimised brightness, colour and detail on a frame-by-frame or scene-by-scene basis. The colour grading of HDR content varies depending on the video content, and optimal viewing can be difficult as the brightness of commercial HDR content varies dramatically. Using JVC's original algorithm, Frame Adapt HDR instantly analyses the peak brightness in HDR10 content and adjusts the optimal dynamic range in real time. JVC's dynamic tone mapping does not need any metadata to perform this function. Changes in hue and colour loss are adjusted by simultaneously correcting the saturation, hue and brightness of the video image. The projector's gamma processing and accuracy of gradation is improved to 18-bit equivalent. Each of these adjustments brings out deeper blacks in darker scenes, and higher peak whites in brighter scenes, along with the most realistic colour, to reproduce high precision images with smooth gradations. For 2020, JVC is also making it easier for the user to fine-tune the picture with simple adjustment that provides consistent results from title to title.

Newly added is the Theater Optimizer¹⁷ function, which is used when the projector is in Frame Adapt HDR mode. This smart function enables viewers to enjoy optimum HDR images by analysing usage environments that vary by customer.



■ Theater Optimizer*8 Function that Analyses the Installation Environment and Displays Pictures in Optimum Brightness



Theatre winning the Russia JVC Installation Award.



Brightness of the projector screen varies depending the screen size, gain and throw distance as well as lamp age and settings. When the projector is set to the Frame Adapt HDR picture mode, just enter the screen size and gain information, and the new Theater Optimizer function activates to automatically analyse the installation in which the projector is used and intelligently adjust tone mapping. This ensures reference picture quality at an appropriate brightness, suitable to each custom home theatre environment.

*8: Theater Optimizer can be activated only when the projector's picture mode is set to Frame Adapt HDR. For screen specifications and details, please contact your screen supplier or manufacturer.

*7: Supports software version v3.50 and later versions.

Functional Beauty to Clearly Project Images Boasted by D-ILA

■ Stately Form that Matches the New Generation Model

Adopting the legendary centre paneling of the D-ILA projectors, the new form has no decorative lines but only features simplicity for the pursuit its functionality. Symmetrical design centred on the lens that is set in the core conveys a stately form with a sharp impression that fits the new generation models.





■ Installation Mode

These projectors are equipped with "Installation Mode" that allows users to centrally manage settings related to installation in order to enjoy projected video best suited for each environment. As shown in the graphical interface on the right, eight settings for Lens Control, Pixel Adjustment, Mask, Anamorphic on or off, Screen Setting, Installation Style, Keystone, and Aspect can be adjusted. Additionally, ten different mode settings can be stored in memory that can be named as desired. Installation modes stored in memory for various environments can be called up immediately.

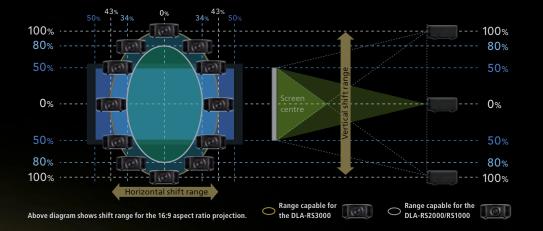




Installation Mode and Memory graphical interfaces

Lens Shift

Flexible installation is made possible thanks to the wide lens-shift function. As described in the diagram below, wide shift ranges are offered vertically and horizontally that help to deliver natural projected images without distortion.



Other Features

• Screen Adjustment Mode

Screen Adjustment Mode is one of the eight Installation Modes described above. When the user selects a setting that best suits the screen being used from the Screen Adjustment Mode settings, the projector adjusts the image with natural colour balance to match the screen. The mode is compatible with the latest models offered by the world's major screen manufacturers*9.

*9: Please refer to JVC website for a comparison table of primary screens and adjustment modes

• Digital Keystone*10

The new projectors feature Digital Keystone, which adjusts keystone distortion that occurs when the projector is placed in a tilted position.

*10: Keystone adjustment corrects only in the vertical direction.

• Anamorphic Mode

A 2.35:1 aspect ratio for wide cinematic films can be enjoyed by combining the projector with a third-party anamorphic lens to create dynamic picture reproduction just as can be seen in a movie theatre. Additionally, these projectors feature a mode to extend the width to fully match the newly installed 17:9 panel.

Rich Processing Technologies and Functions Capable of Supporting Various Video Sources

■ Exceptional motion image processing achieved with renewed Clear Motion Drive

The interpolation algorithm for JVC's original Clear Motion Drive technology that reduces ghosting has been revamped to improve compensation accuracy in the periphery of intersecting objects. The improved algorithm now refers to more frames to increase precision of motion prediction and also reduces frame latency. Additionally, when Clear Motion Drive is set to "low", it recreates the natural 24fps signal processing adopted on films, while pursuing an effect like dejuddering without a sense of discomfort. Added with Motion Enhance technology that optimally controls the driving performance of D-ILA drives by image characteristics, the projector is capable of reproducing much smoother moving 4K images.



Low Latency Mode

An increasing number of new generation game consoles capable of outputting high-spec 4K game images are now available, which leads to an increased demand among users who want to play 4K/HDR games on a big screen. D-ILA projectors feature an improved Low Latency Mode that ensures faster response with PC and game console content that require severe timing link between operation and on-screen image.

■ Complies with the HDCP standards to enable 18Gbps 4K signal input

The projectors are capable of receiving full spec 4K signals including 4K/60P 4:4:4, 4K/60P 4:2:2/36-bit and 4K/24P 4:4:4/36-bit as the units comply with the latest HDMI standard with 18 Gbps transmission band-width compatibility for reproducing more vivid colours with more precise gradation. In order to be compatible with copyright-protected content such as OTT video services and the UHD Blu-ray Discs, the projectors comply with the latest HDMI standard and HDCP.

■ Auto Calibration Function

Using an optical sensor and a proprietary software "11, optimum calibration can be applied in just a few easy steps to match the changes in optical characteristics caused by the installation situation of the projector. Auto-Calibration optimises all essential elements found in the image, including colour balance, gamma characteristics, colour space, and colour tracking.

*11: An optical sensor and proprietary software, which is downloadable from JVC website, are required to perform auto calibration function.

Refer to the JVC website for details.



■ Industry Certified Projectors—THX 4K Display and ISF Certifications

The high-end DLA-RS3000 is accredited with THX 4K Display, which was established to ensure that the certified projectors will precisely reproduce picture quality in home environments for both 2K and 4K content, "just as the original filmmaker envisioned". Encompassing more than 400 laboratory tests to evaluate a projector's colour accuracy, cross-talk, viewing angles and video processing, this certification helps to guarantee high-definition quality.

Additionally, all models are licensed with the ISF C3 (Certified Calibration Controls) mode, enabling trained dealers to professionally calibrate them to desired screen surfaces, lighting environments and video sources, and then securely store these precise settings into the projector.

■ Optional Accessories

Replacement Lamp PK-L2618U



RF (radio frequency) 3D Glasses

PK-AG3

- Rechargeable, continuous use of up to 100 hours
- Weighs 38 grams
- Features 2D mode
- Usage range of 10 meters (radius from the emitter)
- 170 (W) x 40 (H) x 165 (D) mm

RF (radio frequency) 3D Synchro Emitter

PK-EM2

- Wireless (connects directly to the projector)
- Weighs 20 grams
- 48.9 (W) x 14.5 (H) x 65 (D) mm





■ Main Features

		DLA-RS3000	DLA-RS2000	DLA-R\$1000	
HDR	HDR Support	• (HDR 10/HLG)	• (HDR 10/HLG)	• (HDR 10/HLG)	
	Mastering Info Display	• (Max CLL/Max FALL)	• (Max CLL/Max FALL)	• (Max CLL/Max FALL)	
	Frame Adapt HDR*12	•	•	•	
	Theater Optimizer*12			•	
	Auto Tone Mapping	•	•	•	
3D Support		•	•	•	
MPC		•	•	•	
Real Colour Imaging Technology		•	•	-	
Xenon Light Source Colour (Colour temperature)		•		_	
THX 4K Display Certification		• -		-	
Clear Moti	on Drive	•	· · · · · · · · · · · · · · · · · · ·		
Motion Enhance		•	•	•	
Low Latency Mode		•	•	•	
Auto Calibration		•	•	•	
Installation Mode		• (10 memories)	• (10 memories)	• (10 memories)	
Screen Adj	ustment Mode			• (168 modes)	

^{*12:} Supports software version v.3.50 and later versions; Theater Optimizer can be activated only when the projector's picture mode is set to Frame Adapt HDR.

■ Specifications

		B. 4 B00000	B. 4 B. 600.00	B B			
		DLA-RS3000 DLA-RS2000 DLA-RS1					
Device		0.69-inch Native 4K D-ILA Device (4096×2160) x3					
8K/e-shift		•	_				
Display Resolution		8192 x 4320 4096 x 2160					
Lens		x2 Motorised Zoom & Focus; x2 Motorised Zoom &					
LCII3		All-glass Lens with 100 mm diameter All-glass Lens with 65 mm diam					
Lens Shift		±100% Vertical and ±43% Horizontal ±80% Vertical and ±34% Horiz					
Lens Shirt		(motorised) *In 16:9 aspect ratio mode	aspect ratio mode (motorised) *In 16:9 aspect m				
Projection Display Size		60 inch - 300 inch (diagonal)	60 inch - 200 i	inch (diagonal)			
Light Source Lamp		NSH 265 W (lamp life: approx. 4,500 hours when the lamp is in Low mode)					
Brightness		2,200 lm	1,900 lm	1,800 lm			
Contrast Ratio	Dynamic	1,000,000:1	800,000:1	400,000:1			
Contrast Ratio	Native	1,000,000:1 800,000:1 400,000:1 100,000:1 80,000:1 40,000:1 • - 2 (3D/Deep Colour/HDCP) 1 (Mini Jack, DC12V/100mA) 1 (Mini-Din 3pin)	40,000:1				
DCI-P3 Colour Gamut		•		-			
Input Terminal	HDMI	2 (3D/Deep Colour/HDCP)					
Output Terminals	TRIGGER	1 (Mini Jack, DC12V/100mA)					
Output Terminais	3D SYNCHRO	1 (Mini-Din 3pin)					
Control Terminals	RS-232C	1 (Dsub 9pin)					
Control Terminals	LAN	1 (RJ-45)					
Service Terminal	SERVICE	1 (USB Type A) (fo	irmware update)				
Viole a law of Cinnel Fermine	District	480p, 576p, 720p 60/50, 10	80i 60/50, 1080p 60	/50/24,			
Video Input Signal Format	Digital	3840×2160p 60/50/30/25/24,	4096×2160p 60/50/	/30/25/24			
PC Input Signal Format	Digital (HDMI)	3840×2160p 60/30/30/25/24, 4096×2160p 60/30/30/25/24 VGA/SVGA/WXGA/WXGA+/SXGA/WSXGA+					
	Frame Packing	720p 60/50, 1080p 24					
3D Format	Side-by-Side (half)	720p 60/50, 1080p 60/50/24, 1080i 60/50					
	Top & Bottom	720p 60/50, 1080p 24					
Power Consumption		400 W (Normal standby: 1.5 W, Eco-mode standby: 0.3 W)					
Fan Noise		24 dB (When the lamp is in Low Mode)					
Power Requirement		AC100-240 V, 50/60 Hz					
Dimension (W x H x D, include	ding feet)	500 × 234 × 518 mm	500 × 234	4 × 495 mm			
Weight (net)		21.8 kg	19.8 kg	19.6 kg			

■ Projection Distance Charge

DLA-RS3000

	Display size 3840 × 2160 (16:9)				Display size Cinematic (2.35:1)				
	Screen size		Projection distance		Scree	Screen size		Projection distance	
Screen diagonal (inch)	Width (mm)	Height (mm)	Wide (m)	Tele (m)	Width (mm)	Height (mm)	Wide (m)	Tele (m)	
60	1,328	747	1.75	3.61	1,402	597	1.86	3.82	
90	1,992	1,121	2.67	5.46	2,103	895	2.83	5.77	
100	2,214	1,245	2.98	6.07	2,337	995	3.15	6.41	
110	2,435	1,370	3.28	6.69	2,571	1,094	3.47	7.06	
120	2,657	1,494	3.59	7.30	2,805	1,193	3.79	7.71	
150	3,321	1,868	4.51	9.15	3,506	1,492	4.76	9.66	
200	4,428	2,491	6.04	12.22	4,674	1,989	6.38	12.91	
250	5,535	3,113	7.57	15.30	5,843	2,486	7.99	16.15	
280	6,199	3,487	8.48	17.14	-	-	-	-	
300	-	-	_	-	-	-	-	-	

^{*}Projection distances are design specifications, so there is ±5% variation.

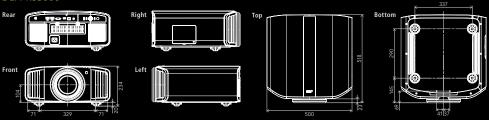
DLA-RS2000/RS1000

	Display size 3840 × 2160 (16:9)				Display size Cinematic (2.35:1)			
	Screen size		Projection distance		Screen size		Projection distance	
Screen diagonal (inch)	Width (mm)	Height (mm)	Wide (m)	Tele (m)	Width (mm)	Height (mm)	Wide (m)	Tele (m)
60	1,328	747	1.88	3.85	1,402	597	1.99	4.07
90	1,992	1,121	2.84	5.80	2,103	895	3.00	6.13
100	2,214	1,245	3.16	6.45	2,337	995	3.34	6.81
110	2,435	1,370	3.49	7.10	2,571	1,094	3.68	7.50
120	2,657	1,494	3.81	7.75	2,805	1,193	4.02	8.18
150	3,321	1,868	4.77	9.70	3,506	1,492	5.04	10.24
200	4,428	2,491	6.38	12.95	-	-	-	-

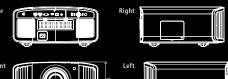
^{*}Projection distances are design specifications, so there is ±5% variation.

■ External Dimensions (unit: mm)

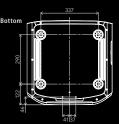
DLA-RS3000



DLA-RS2000/RS1000









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• Please note that, depending on how the projector is used, there can be considerable difference between individual lamps regarding how many hours they will operate before requiring replacement. • An additional payment is required for installation of the projector or a new lamp, if necessary. • All pictures on this brochure are simulated. • Design and specifications are subject to change without notice. • Any rights not expressly granted herein are reserved.

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